

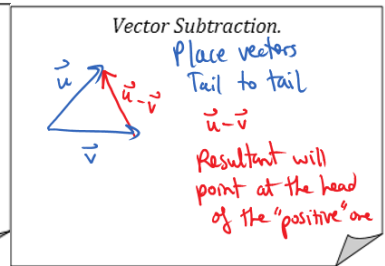
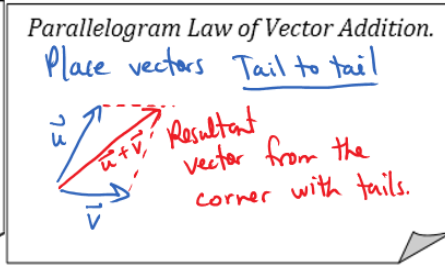
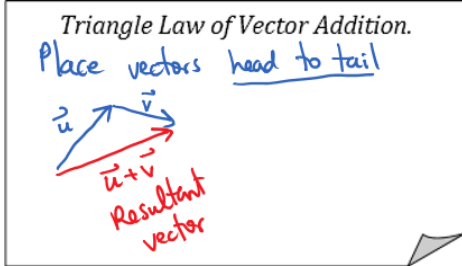
INTRODUCTION TO VECTORS – journal

NAME: _____

Summarize everything you need to know about these topics. Use examples and concise (not long – but with enough detail) explanations. Include definitions and diagrams if necessary

1. INTRODUCTION TO VECTORS

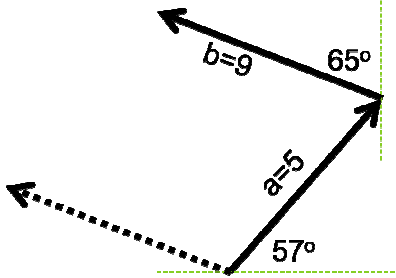
- a. Distinguish between vector and scalar, give examples
- b. Copy/Paste the following



- c. Describe what angle between two tails will yield the following relationships, give reasons:

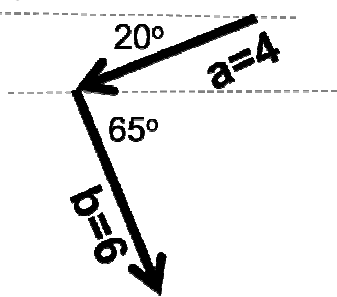
$ \vec{a} + \vec{b} = \vec{a} + \vec{b} $	$ \vec{a} + \vec{b} = \sqrt{ \vec{a} ^2 + \vec{b} ^2}$	$ \vec{a} + \vec{b} = \vec{a} - \vec{b} $	$ \vec{a} + \vec{b} \leq \vec{a} + \vec{b} $
	and $ \vec{a} + \vec{b} = \vec{a} - \vec{b} $		

- d. Find magnitude and direction (relative to tail of original vectors) of the resultant **difference** $\vec{a} - \vec{b}$ using SineCosine METHOD



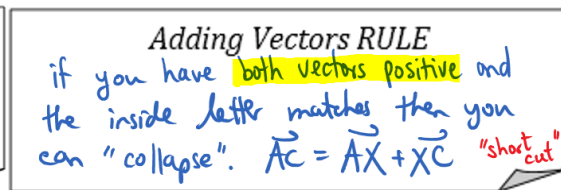
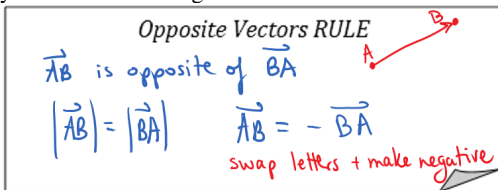
2. VECTORS in R^2 and R^3

- a. Record all formulas for 2D and 3D
- b. Draw a position vector of the point $P(-3, 7)$ and express it in polar form. Then state the unit vector in same direction as the position vector in component form.
- c. Express as a vector in component form
 - i. $\vec{a} = (12, 330^\circ)$, in R^2
 - ii. $|\vec{u}| = 8$, $\alpha = 60^\circ$, $\beta = 150^\circ$ in R^3 Explain how one can find the 3rd direction angle if given only two of them in R^3
- d. Find magnitude and direction (relative to tail of original vectors) of the resultant **sum** using COMPONENTS METHOD



3. VECTOR PROPERTIES & PROOFS

- a. Copy/Paste the following



To Find Position Vector
 $\vec{OA} = (a_1, a_2)$ $\vec{OB} = (b_1, b_2)$
 $\vec{OP} = \vec{AB} = (b_1 - a_1, b_2 - a_1)$

\hat{u} Unit Vector
 has a magnitude of ONE
 $\hat{u} = \frac{\vec{u}}{|\vec{u}|}$

Properties of Vectors

$\vec{a} + \vec{b} = \vec{b} + \vec{a}$ commutative	$(kl)\vec{a} = k(l\vec{a}) = l(k\vec{a})$ associative scalar
$\vec{a} + \vec{0} = \vec{0} + \vec{a} = \vec{a}$ additive identity	$(k+l)\vec{a} = k\vec{a} + l\vec{a}$ distribute vector
$\vec{a} + (-\vec{a}) = (-\vec{a}) + \vec{a} = \vec{0}$ additive inverse	$1\vec{a} = \vec{a}$ multiplicative identity
$(\vec{a} + \vec{b}) + \vec{c} = \vec{a} + (\vec{b} + \vec{c})$ associative vector	$(-1)\vec{a} = -\vec{a}$ opposite vector
$\ k\vec{a}\ = k \ \vec{a}\ $ scalar multiple	$0\vec{a} = \vec{0}$ zero vector
$k(\vec{a} + \vec{b}) = k\vec{a} + k\vec{b}$ distribute scalar	$\ \vec{0}\ = 0$ magnitude of zero vector

b. Show a proof using vectors for:

If side BC of $\triangle ABC$ is trisected by points P and Q , show that

$$\vec{AB} + \vec{AC} = \vec{AP} + \vec{AQ}$$

c. Prove the following using cosine law (DO NOT FOIL, can't until we learn about how to multiply vectors by dot and cross products)

$$\|\vec{a} + \vec{b}\|^2 + \|\vec{a} - \vec{b}\|^2 = 2\|\vec{a}\|^2 + 2\|\vec{b}\|^2$$

d. Redo the same question from assignment(below) using the above property without any rounding, compare with what you did in the assignment pg4.

Given $\|\vec{a}\| = 10$, $\|\vec{b}\| = 15$, and $\|\vec{a} + \vec{b}\| = 20$, find $\|\vec{a} - \vec{b}\|$.

4. OPERATIONS WITH VECTORS

Clarify for yourself when position vectors must be added or and when they are subtracted (use the following examples to explain)

- Given pt A and pt B, find \vec{AB}
- Given parallelogram OAPB and points A and B, find point P (Notice one point of parallelogram is origin here)

5. SPANNING SETS

- Explain Spanning Sets for lines, planes and 3-D space.
- Copy/Paste the following

Collinear Vectors

\vec{x} and \vec{u} are collinear \iff
 there is a scalar k such that
 $\vec{x} = k\vec{u}$

Coplanar Vectors

\vec{u}, \vec{v} and \vec{x} are coplanar \iff
 there are scalars a and b
 such that $\vec{x} = a\vec{u} + b\vec{v}$

c. Do the following question and talk about what the vectors can span.

Prove that the vectors $\vec{a} = (-1, 2, -3)$, $\vec{b} = (2, 0, -1)$, and $\vec{c} = (-7, 6, -7)$ are linear dependant. ~~coplanar~~