

# Algebraic Vectors

## Geometric Vectors

- Geometric vectors are vectors with no fixed location
- Geometric vectors are written as a magnitude and a direction  
i.e.  $\vec{a} = 16 \text{ km } [N 25^\circ W]$

## Algebraic Vectors

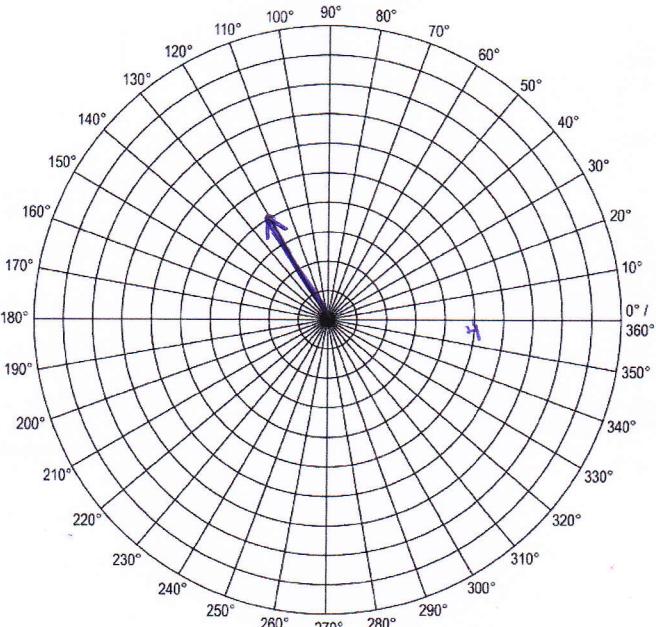
- Algebraic vectors are vectors that are drawn on a coordinate plane with the tail at (0,0).

## Polar Coordinates

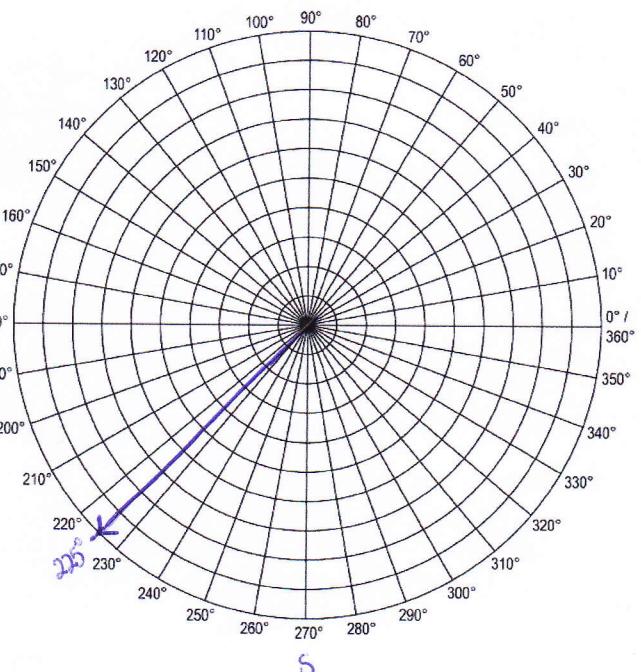
- Algebraic vectors can be written using polar coordinates in the form (Magnitude, Direction), where the angle is measured from the terminal arm (positive x-axis).

i.e. (5, 10°) or (3.79, 187°)

1. Plot the vector  $\vec{a} = (4, 120^\circ)$



2. Plot the vector  $\vec{a} = 9 \text{ units } [S45^\circ W]$



$$\vec{a} = (9, 225^\circ)$$

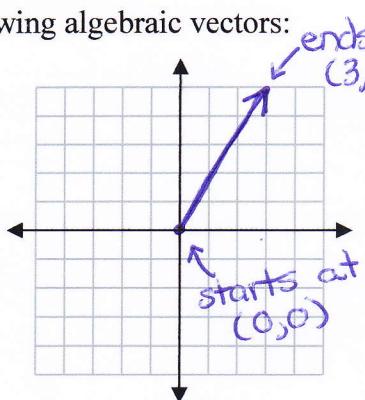
## Cartesian Coordinates

- Algebraic vectors can be written using Cartesian coordinates in Cartesian coordinate or unit vector form.

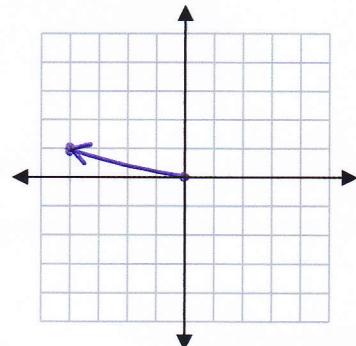
i.e.  $\vec{a} = (5, 7)$  or  $\vec{a} = 5\hat{i} + 7\hat{j}$

- Draw the following algebraic vectors:

a)  $\vec{a} = (3, 5)$



b)  $\vec{a} = (-4, 1)$



- Write the vector  $\overrightarrow{AB}$  in component form if:

a)  $A = (4, 3)$  and  $B = (-1, 1)$

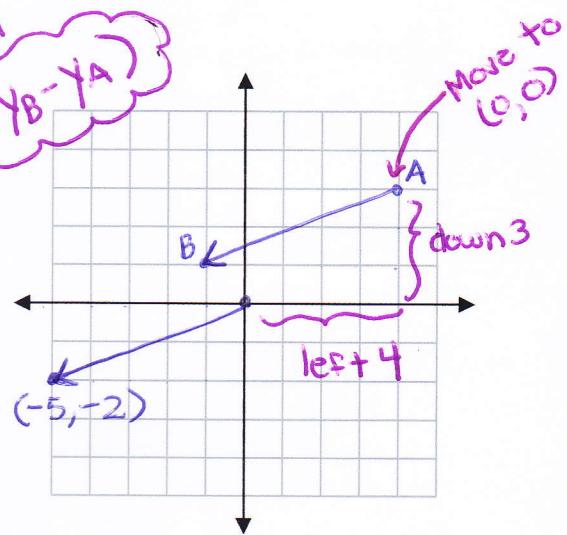
$$\overrightarrow{AB} = (-5, -2)$$

*Head-Tail*  
 $\overrightarrow{AB} = (x_B - x_A, y_B - y_A)$

b)  $A = (25, 70)$  and  $B = (15, 100)$

$$\overrightarrow{AB} = (15 - 25, 100 - 70)$$

$$\overrightarrow{AB} = (-10, 30)$$



- Determine  $\vec{a} + \vec{b}$  if  $\vec{a} = (1, 5)$  and  $\vec{b} = (3, -2)$

$$\vec{a} + \vec{b} = (4, 3)$$

$\uparrow$        $\uparrow$   
 $1+3$      $5+(-2)$

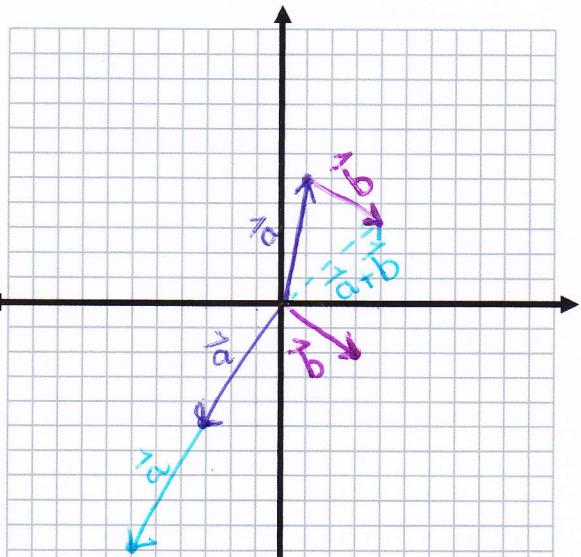
\*Add xs together, add ys together\*

- Determine  $2\vec{a}$  if  $\vec{a} = (-3, -5)$

$$2\vec{a} = (-6, -10)$$

$\uparrow$        $\uparrow$   
 $2(-3)$      $2(-5)$

\*Multiply x and y by coefficient\*



5. Simplify  $10\vec{a} - 3\vec{b}$  if  $\vec{a} = (-2, 7)$  and  $\vec{b} = (3, 1)$

$$\begin{aligned}10\vec{a} - 3\vec{b} &= 10(-2, 7) - 3(3, 1) \\&= (-20, 70) - (9, 3) \\&= (-29, 67)\end{aligned}$$

### Unit Vector Form

- Algebraic vectors can be written using unit vectors.

$\vec{i}$  = unit vector on x-axis

$\vec{j}$  = unit vector on y-axis

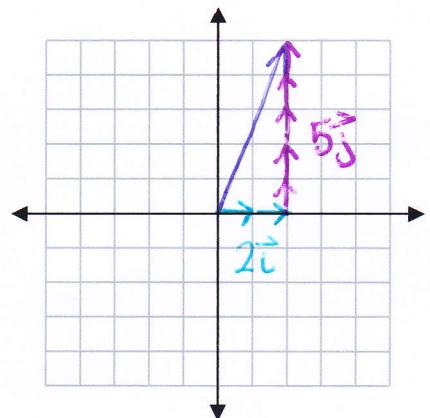
1. Write each of the following vectors in unit vector form:

a)  $\vec{a} = (2, 5)$

$$\vec{a} = 2\vec{i} + 5\vec{j}$$

b)  $\vec{b} = (-3, 10)$

$$\vec{b} = -3\vec{i} + 10\vec{j}$$



### Magnitude of an Algebraic Vector

Calculate the magnitude of the following algebraic vectors:

a)  $\vec{a} = (5, 2)$

$$D = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

$$D = \sqrt{(5-0)^2 + (2-0)^2}$$

$$D = \sqrt{5^2 + 2^2}$$

$$D = \sqrt{25+4}$$

$$D = \sqrt{29}$$

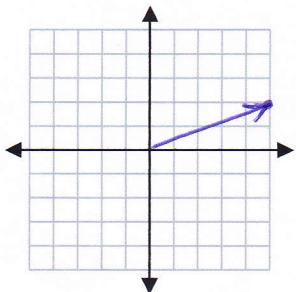
$$|\vec{a}| = \sqrt{29}$$

b)  $\vec{a} = (-7, 3)$

$$|\vec{a}| = \sqrt{(-7)^2 + (3)^2}$$

$$= \sqrt{49+9}$$

$$= \sqrt{58}$$



$$\boxed{|\vec{a}| = \sqrt{x^2 + y^2}}$$

## Converting Between Forms

1. Write  $\vec{a} = -4\vec{i} + 3\vec{j}$  in component form:

$$\vec{a} = (-4, 3)$$

2. Write the vector  $\vec{a} = 6 \text{ m } [\text{N}30^\circ\text{W}]$  as an algebraic vector in component form.

$$\sin \theta = \frac{y}{h}$$

$$\cos \theta = \frac{x}{h}$$

$$\sin 60 = \frac{y}{6}$$

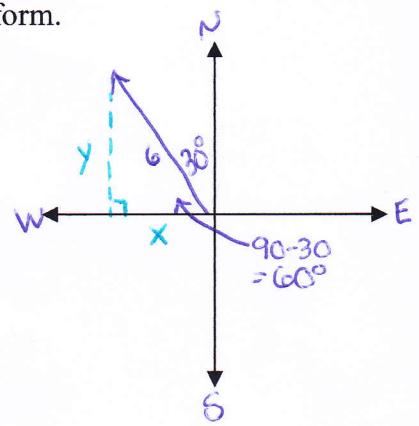
$$\cos 60 = \frac{x}{6}$$

$$6(\sin 60) = y$$

$$6(\cos 60) = x$$

$$5.20 \div 4$$

$$3 = x$$

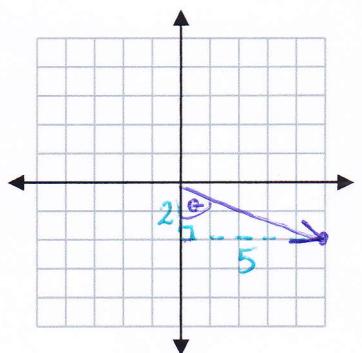


$$\therefore \vec{a} = (-3, 5.20)$$

3. Write the vector  $\vec{a} = (5, -2)$  as a geometric vector.

$$\begin{aligned} |\vec{a}| &= \sqrt{x^2 + y^2} \\ &= \sqrt{(5)^2 + (-2)^2} \\ &= \sqrt{25 + 4} \\ &= \sqrt{29} \end{aligned}$$

$$\begin{aligned} \tan \theta &= \frac{y}{x} \\ \tan \theta &= \frac{-2}{5} \\ \theta &= \tan^{-1} \left( \frac{-2}{5} \right) \\ \theta &\approx 68.20^\circ \end{aligned}$$

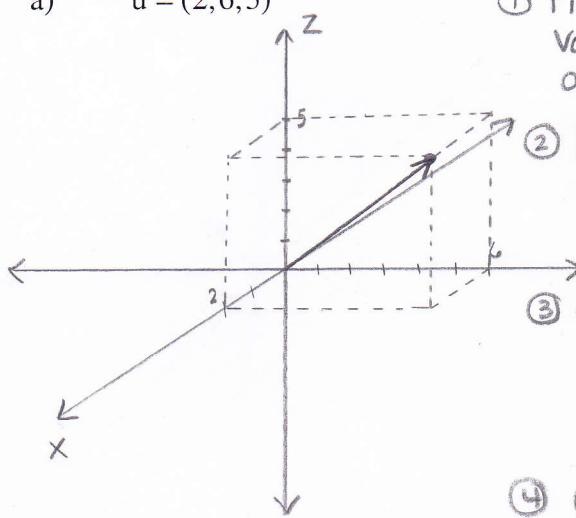


$$\therefore \vec{a} = \sqrt{29} \text{ units } [S 68.20^\circ E]$$

## Drawing Vectors in Three Dimensions

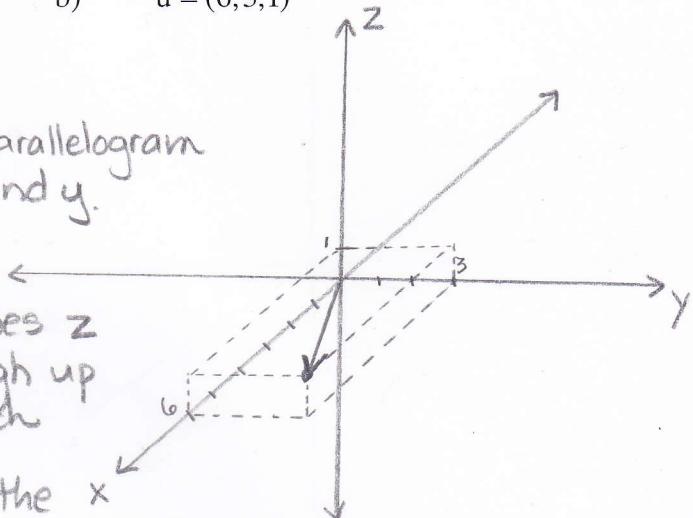
Draw each of the following vectors:

a)  $\vec{u} = (2, 6, 5)$

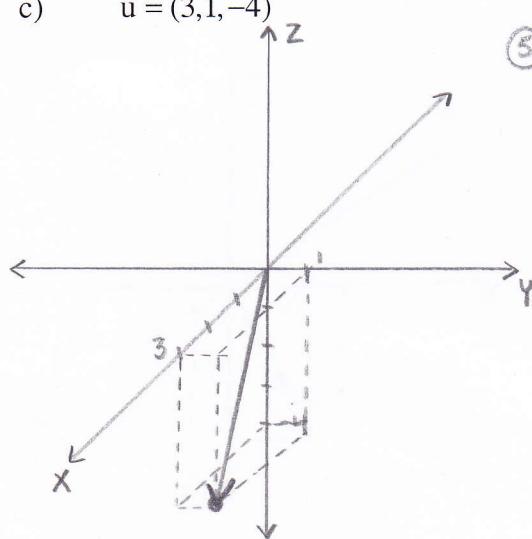


① Plot x, y, z values on axis

b)  $\vec{u} = (6, 3, 1)$

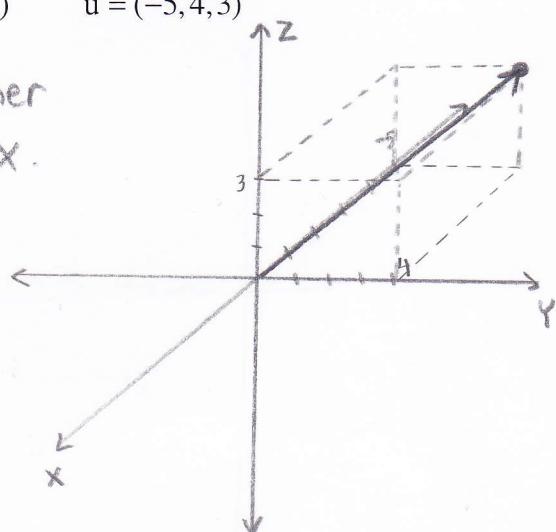


c)  $\vec{u} = (3, 1, -4)$

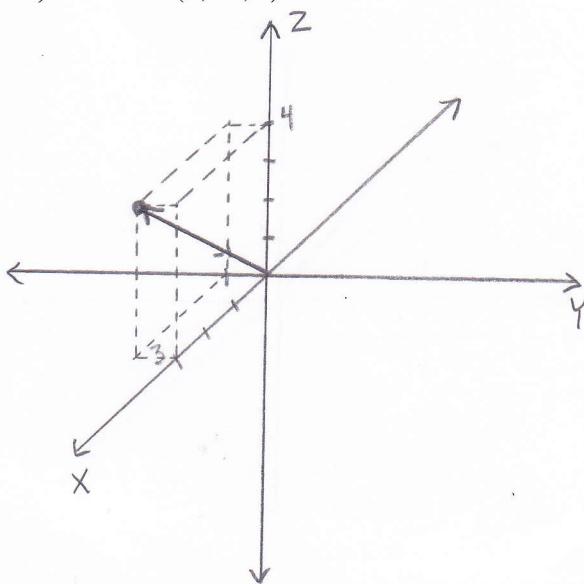


⑤ Point is in opposite corner from vertex.

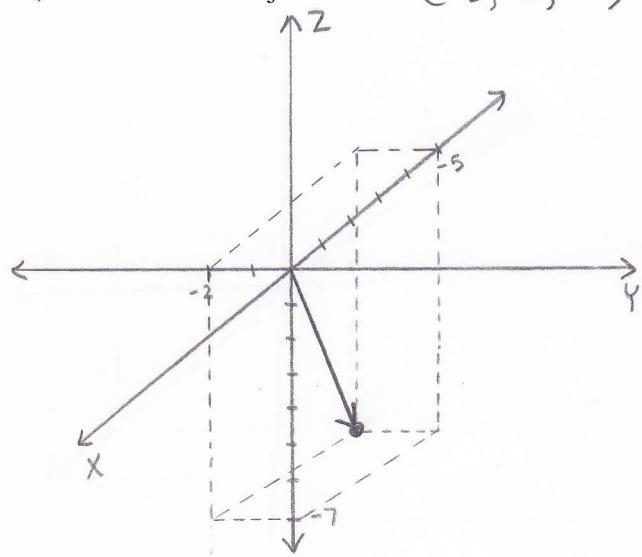
d)  $\vec{u} = (-5, 4, 3)$



e)  $\vec{u} = (3, -1, 4)$

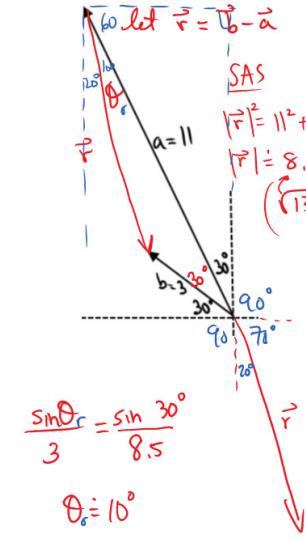


f)  $\vec{u} = -5\hat{i} - 2\hat{j} - 7\hat{k} = (-5, -2, -7)$



# Velocity Again ANS

Find  $\vec{b} - \vec{a}$  using Geometric vectors with Sine and Cosine laws



Note: Ambiguous Case  
happens when you use  
 $\sin^{-1}()$  on an obtuse  
angle.

geo. version  
 $\vec{r} = (8.5, 290^\circ)$

OR  $|\vec{r}| = 8.5, \angle(\vec{r}, \vec{a}) = 170^\circ, 190^\circ$   
 $\angle(\vec{r}, \vec{b}) = 140^\circ, 220^\circ$

Find  $\vec{b} - \vec{a}$  using Algebraic Vectors then check if the answers are the same.

$\vec{a} = (11, 120^\circ)$  geo  
 $\vec{b} = (3, 150^\circ)$  convert alg.  
 $\vec{a} = 11(\cos 120^\circ, \sin 120^\circ)$   
 $\vec{a} = (-5.5, 9.5)$  left up.  
 $\vec{b} = 3(\cos 150^\circ, \sin 150^\circ)$   
 $\vec{b} = (-2.6, 1.5)$

$$\therefore \vec{r} = \vec{b} - \vec{a}$$

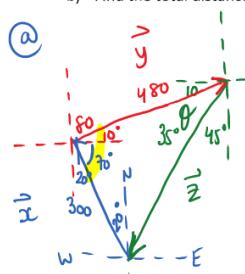
$$= (-2.6, 1.5) - (-5.5, 9.5)$$

$$\vec{r} = (2.9, -8.0)$$

convert  
 $8.5(\cos 290^\circ, \sin 290^\circ) \rightarrow ?$   
 yes :)

A search and rescue aircraft, travelling at a speed of 240km/h, starts out at a heading of  $N20^\circ W$ . After travelling for one hour and fifteen minutes, it turns to a heading of  $N80^\circ E$  and continues for another 2 hours before returning to base.

- Determine the displacement vector for each leg of the trip. – use a method of your choice
- Find the total distance the aircraft travelled and how long it took.



$$\begin{aligned} \text{a)} & \quad \vec{a} = 300 \text{ km } [N20^\circ W] \\ & \quad \vec{b} = 480 \text{ km } [N80^\circ E] \\ & \quad \vec{c} = 520 \text{ km } [S45^\circ W] \end{aligned}$$

$$\begin{aligned} D &= VT \\ &= (240 \frac{\text{km}}{\text{h}})(1.25 \text{ h}) \\ &= 300 \text{ km} \end{aligned}$$

$$D = (240)(2) = 480 \text{ km}$$

$$|\vec{c}|^2 = 300^2 + 480^2 - 2(300)(480) \cos 80^\circ$$

$$|\vec{c}| = 520 \text{ km}$$

$$\frac{\sin \theta}{300} = \frac{\sin 80^\circ}{520}$$

$$\theta = \sin^{-1} \left( \frac{300 \sin 80^\circ}{520} \right)$$

$$\theta = 35^\circ$$

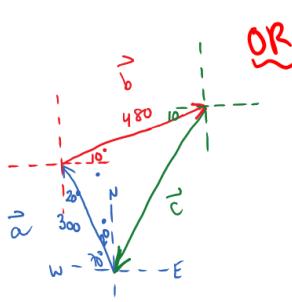
$$\text{b)} \quad \text{Total distance} = 1300 \text{ km} \\ \therefore \text{(scalar)}$$

$$\text{Total Time} = 1 \text{ hr } 15 \text{ min} + 2 \text{ hr} + 2 \text{ hr } 10 \text{ min}$$

$$= 5 \text{ hrs } 25 \text{ min}$$

$$\begin{aligned} T &= \frac{D}{V} \\ &= \frac{520}{240} \\ &= 2.16 \end{aligned}$$

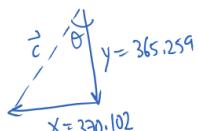
$0.16 \times 60 \text{ min}$   
 $\sim 10 \text{ min}$



$$\begin{aligned} \vec{a} &= 300 (\cos 10^\circ, \sin 10^\circ) \\ \vec{b} &= 480 (\cos 10^\circ, \sin 10^\circ) \end{aligned}$$

$$\vec{c} = \vec{a} + \vec{b} = (370.102, 365.259) \quad * \text{algebraic}$$

$$\therefore |\vec{c}| = \sqrt{365.259^2 + 370.102^2} = 520 \text{ km}$$



$$\theta = \tan^{-1} \left( \frac{370.102}{365.259} \right)$$

$$\theta = 45^\circ$$

$$\therefore \vec{c} = 520 \text{ km } [S45^\circ W] \quad * \text{geometric}$$

The **relative velocity** of the object B traveling at  $\vec{v}_B$  relative to the object A traveling at  $\vec{v}_A$  is given by:  
 $\vec{v}_{BA} = \vec{v}_B - \vec{v}_A$

For **boat in water** (similarly for **plane with wind**) questions:  $\vec{v}_{BG} = \vec{v}_{BW} + \vec{v}_{WG}$  where  $\vec{v}_{BG}$  is velocity of boat relative to ground,  $\vec{v}_{BW}$  is velocity of boat in still water, and  $\vec{v}_{WG}$  is velocity of water relative to ground.

A car is traveling at  $\vec{v}_c = 100\text{ km/h}[E]$ , a motorcycle is traveling at  $\vec{v}_m = 80\text{ km/h}[W]$ , a truck is traveling at  $\vec{v}_t = 120\text{ km/h}[N]$  and an SUV is traveling at  $\vec{v}_s = 100\text{ km/h}[SW]$ . Find the relative velocity of the car relative to:

- a) motorcycle
- b) truck
- c) SUV

Give answers in both algebraic and geometric forms

Ⓐ  $\vec{v}_{cm} = \vec{v}_c - \vec{v}_m$   
 $= (100, 0) - (-80, 0)$   
 $\text{alg} = (180, 0)$   
 $\text{geo} = 180\text{ km/h} [E]$

Ⓑ  $\vec{v}_{ct} = \vec{v}_c - \vec{v}_t$   
 $= (100, 0) - (0, 120)$   
 $\text{alg} = (100, -120)$   
 $\text{geo} \doteq 156.2 [S 40^\circ E]$

Ⓒ  $\vec{v}_{cs} = \vec{v}_c - \vec{v}_s$   
 $= (100, 0) - (100\frac{\sqrt{2}}{2}, -100\frac{\sqrt{2}}{2})$   
 $= (100 + 50\sqrt{2}, 50\sqrt{2})$   
 $\text{alg} \doteq (170.71, 70.71)$   
 $\text{geo} \doteq 184.8 [N 67^\circ E]$

# Vectors in Three Dimensions

## Algebraic Form

Component Form

$$\vec{u} = (x, y, z)$$

Unit Vector Form

$$\vec{u} = x \vec{i} + y \vec{j} + z \vec{k}$$

Write  $\vec{u} = (2, -3, 1)$  in unit vector form

$$\vec{u} = 2\vec{i} - 3\vec{j} + \vec{k}$$

Write  $\vec{u} = -7\vec{i} + 5\vec{j} + 9\vec{k}$  in component form

$$\vec{u} = (-7, 5, 9)$$

## Geometric Form

Magnitude

$$|\vec{u}| = \sqrt{x^2 + y^2 + z^2}$$

Direction (Direction Cosines)

$$\cos\alpha = \frac{x}{|\vec{u}|} \quad \cos\beta = \frac{y}{|\vec{u}|} \quad \cos\gamma = \frac{z}{|\vec{u}|}$$

Write the vector  $\vec{u} = (3, 1, -4)$  as a geometric vector.

$$\begin{aligned} |\vec{u}| &= \sqrt{x^2 + y^2 + z^2} \\ &= \sqrt{(3)^2 + (1)^2 + (-4)^2} \\ &= \sqrt{9 + 1 + 16} \end{aligned}$$

$$|\vec{u}| = \sqrt{26}$$

$$\cos\alpha = \frac{x}{|\vec{u}|}$$

$$\cos\alpha = \frac{3}{\sqrt{26}}$$

$$\alpha = \cos^{-1}\left(\frac{3}{\sqrt{26}}\right)$$

$$\alpha \approx 53.96^\circ$$

$$\cos\beta = \frac{y}{|\vec{u}|}$$

$$\cos\beta = \frac{1}{\sqrt{26}}$$

$$\beta = \cos^{-1}\left(\frac{1}{\sqrt{26}}\right)$$

$$\beta \approx 78.69^\circ$$

$$\cos\gamma = \frac{z}{|\vec{u}|}$$

$$\cos\gamma = \frac{-4}{\sqrt{26}}$$

$$\gamma = \cos^{-1}\left(\frac{-4}{\sqrt{26}}\right)$$

$$\gamma \approx 141.67^\circ$$

## Scalar Multiplication

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a)  $3(4\vec{i} + 2\vec{j} - \vec{k})$

$$= 12\vec{i} + 6\vec{j} - 3\vec{k}$$

b)  $10(3, 7, 1)$

$$= (30, 70, 10)$$

## Vector Addition

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a)  $(5, 7, -3) + (6, 2, 4)$

$$= (11, 9, 1)$$

b)  $(2\hat{i} + 15\hat{j} + 3\hat{k}) - (6\hat{i} - 4\hat{j} + 2\hat{k})$

$$= -4\vec{i} + 19\vec{j} + \vec{k}$$

## Parallel Vectors

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- Parallel vectors have the same or opposite direction.
- Two vectors are parallel if they are scalar multiples.

- a) For the points A(3, 2, 7), B(4, 5, 1), C(-4, 7, 1), D(-6, 1, 13), determine whether  $\overline{AB}$  is parallel to  $\overline{CD}$ .

$$\begin{aligned}\overrightarrow{AB} &= (4-3, 5-2, 1-7) \\ &= (1, 3, -6)\end{aligned}$$

$$\begin{aligned}\overrightarrow{CD} &= (-6-(-4), 1-7, 13-1) \\ &= (-2, -6, 12)\end{aligned}$$

\*FACTOR\*

$$= -2(1, 3, -6)$$

$\therefore$  Parallel ✓

## Collinear Points

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- Three points (A, B, C) are collinear if  $\overrightarrow{AB}$  and  $\overrightarrow{AC}$  are Parallel.

- a) Determine whether the points A (4, -2, 3), B(3, 2, 7), C(1, 10, 15) are collinear.

$$\begin{aligned}\overrightarrow{AB} &= (3-4, 2-(-2), 7-3) \\ &= (-1, 4, 4)\end{aligned}$$

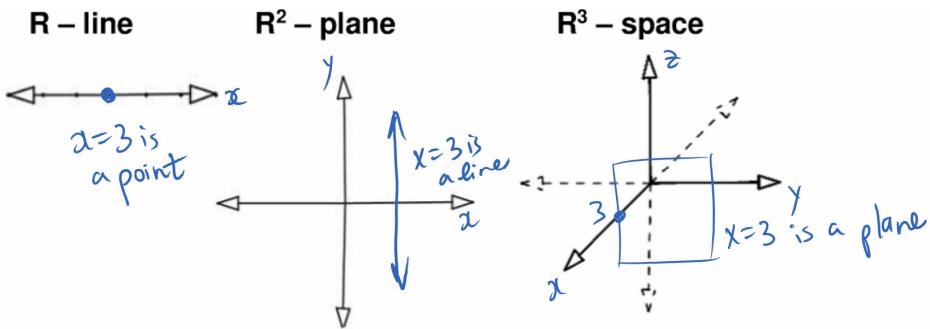
$$\begin{aligned}\overrightarrow{AC} &= (1-4, 10-(-2), 15-3) \\ &= (-3, 12, 12)\end{aligned}$$

$$= 3(-1, 4, 4)$$

$\therefore$  Collinear ✓

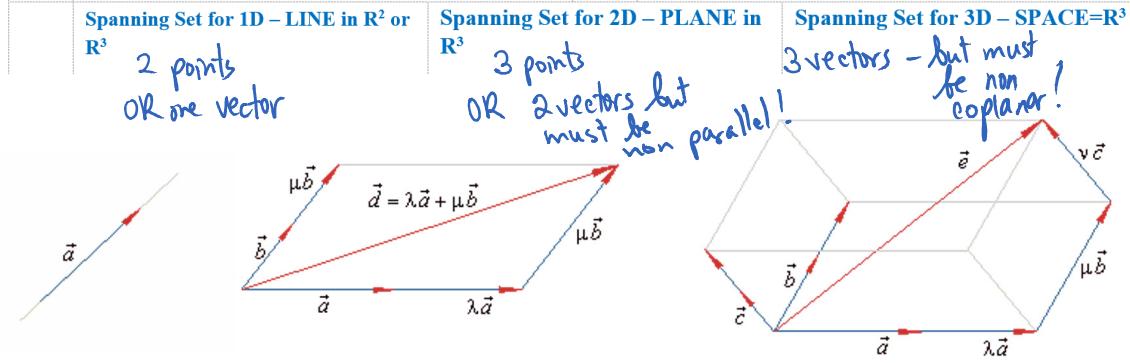
# Linear Combinations ANS

Describe what  $x = 3$  would mean in each dimension.



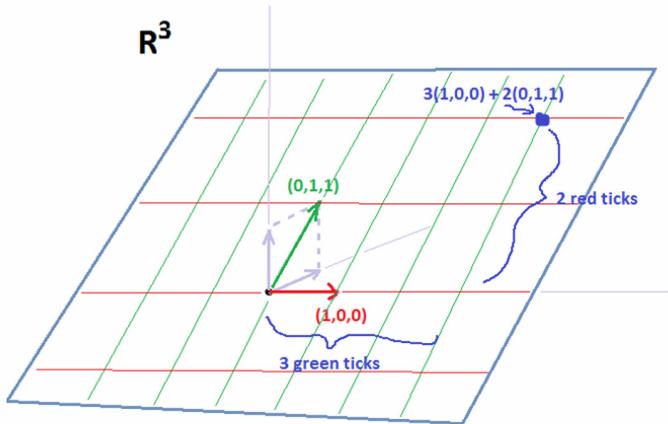
<b>Collinear Vectors</b>  $\vec{x}$ and $\vec{u}$ are collinear $\iff$ there is a scalar $k$ such that $\vec{x} = k\vec{u}$	<b>Coplanar Vectors</b>  $\vec{u}, \vec{v}$ and $\vec{x}$ are coplanar $\iff$ there are scalars $a$ and $b$ such that $\vec{x} = a\vec{u} + b\vec{v}$
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<p><b>Parallel/Collinear Vectors</b> can be written as <u>scalar multiples</u> of each other.</p> <p>Ex. if <math>\exists k</math> such that <math>\vec{a} = k\vec{b}</math> then <math>\vec{a} \parallel \vec{b}</math></p> <p><i>symbol for "there exist"</i></p>	<p><b>Coplanar Vectors</b> can be written as <u>linear combination</u> of each other.</p> <p>Vectors can also be said to be <b>Linearly Dependent</b></p> <p>Ex. if <math>\exists k</math> and <math>m</math> such that <math>\vec{c} = k\vec{a} + m\vec{b}</math> then <math>\vec{c}, \vec{a}</math> and <math>\vec{b}</math> on same plane.</p>
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What is the set of all linear combinations of  $(1, 0, 0)$  and  $(0, 1, 1)$ ?

- Given 2 vectors they can either span a line if they are parallel or a plane if they are not
- Since they are not multiples of each other they span a plane. This is seen by taking a random linear combination as shown:



if we stretch  $(1,0,0)$  by factor 3 and  $(0,1,1)$  by factor 2 we get another vector:

$$\begin{aligned} & 3(1,0,0) + 2(0,1,1) \\ &= (3, 2, 2) \text{ which is still on} \\ & \text{the same plane as the original} \\ & \text{vectors} \end{aligned}$$

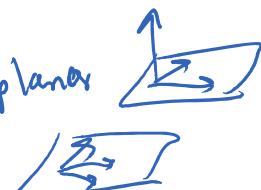
Prove that the vectors  $\vec{a} = (-1, 2, -3)$ ,  $\vec{b} = (2, 0, -1)$ , and  $\vec{c} = (-7, 6, -7)$  are linearly dependent.

$$\begin{aligned} \vec{c} &= k\vec{a} + m\vec{b} \\ (-7, 6, -7) &= k(-1, 2, -3) + m(2, 0, -1) \end{aligned}$$

$$\begin{aligned} x \text{ parts: } -7 &= -k + 2m && \text{sub in } -7 = -3 + 2m \\ y \text{ parts: } 6 &= 2k && (\therefore k=3) \quad -4 = 2m \\ z \text{ parts: } -7 &= -3k - m && -2 = m \end{aligned}$$

$$\begin{array}{r} -7 \neq -3(3) - (-2) \\ -9 + 2 \\ -7 \\ \checkmark \end{array}$$

$$\begin{aligned} &\text{sub both to check if contradiction} \\ &\text{if ok } \rightarrow \text{coplanar} \quad \text{if contradiction } \rightarrow \text{not coplanar} \quad \checkmark \end{aligned}$$

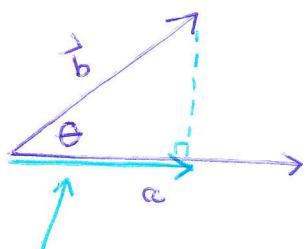


$\therefore$  Vectors are coplanar  
or linearly dependent  
 $\therefore$  Span  $\&$  PLANE V

# Dot Product

Dot product is the scalar multiplication of one vector with the scalar projection of the other vector.

(Answer is a number)



$$\cos \theta = \frac{a}{b}$$
$$\cos \theta = \frac{|a|}{|b|}$$
$$|b| \cos \theta = x$$

$$\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta$$

Component of  $\vec{b}$  in same direction as  $\vec{a}$

Determine  $\vec{a} \cdot \vec{b}$ , if  $|\vec{a}| = 20$ ,  $|\vec{b}| = 45$  and  $\theta = 55^\circ$ .

$$\begin{aligned}\vec{a} \cdot \vec{b} &= |\vec{a}| |\vec{b}| \cos \theta \\ &= 20(45) \cos 55^\circ \\ &\approx 516.22\end{aligned}$$

## Perpendicular Vectors

If two vectors are perpendicular, their dot product

Zero!

Determine  $\vec{a} \cdot \vec{b}$ , if  $|\vec{a}| = 5$ ,  $|\vec{b}| = 10$  and  $\theta = 90^\circ$ .

$$\begin{aligned}\vec{a} \cdot \vec{b} &= |\vec{a}| |\vec{b}| \cos \theta \\ &= 5(10) \cos 90^\circ \leftarrow \text{Always equals zero!} \\ &= 5(10)(0) \\ &= 0\end{aligned}$$

## Algebraic Vectors

$$\vec{a} \cdot \vec{b} = x_a x_b + y_a y_b + \underbrace{z_a z_b}_{\text{IF 3D}}$$

IF 3D

1. If  $\vec{u} = (2, -3, 1)$  and  $\vec{v} = (-5, 2, 4)$ , calculate  $\vec{u} \cdot \vec{v}$ .

$$\begin{aligned}\vec{u} \cdot \vec{v} &= (2, -3, 1) \cdot (-5, 2, 4) \\ &= 2(-5) + (-3)(2) + 1(4) \\ &= -10 - 6 + 4 \\ &= -12\end{aligned}$$

2. If  $\vec{u} = 3\vec{i} + 2\vec{j} + 7\vec{k}$  and  $\vec{v} = 5\vec{i} - 9\vec{k}$ , find  $\vec{u} \cdot \vec{v}$ .

$$\begin{aligned}\vec{u} \cdot \vec{v} &= (3, 2, 7) \cdot (5, 0, -9) \quad \text{no } \vec{j} \text{ term} \\ &= 3(5) + 2(0) + 7(-9) \\ &= 15 + 0 - 63 \\ &= 48\end{aligned}$$

3. Find the angle between the vectors  $\vec{u} = (-2, 3, 4)$  and  $\vec{v} = (1, 5, 2)$ .

$$\begin{aligned}\vec{u} \cdot \vec{v} &= (-2, 3, 4) \cdot (1, 5, 2) \\ &= -2(1) + 3(5) + 4(2) \\ &= -2 + 15 + 8 \\ &= 21\end{aligned}$$

$$\begin{aligned}|\vec{u}| &= \sqrt{x^2 + y^2 + z^2} \\ &= \sqrt{(-2)^2 + (3)^2 + (4)^2} \\ &= \sqrt{29}\end{aligned}$$

$$\left. \begin{aligned} \vec{u} \cdot \vec{v} &= |\vec{u}| |\vec{v}| \cos \theta \\ 21 &= \sqrt{29} \sqrt{30} \cos \theta \\ \frac{21}{\sqrt{870}} &= \cos \theta \\ \cos^{-1}\left(\frac{21}{\sqrt{870}}\right) &= \theta \\ 44.60^\circ &= \theta \end{aligned} \right\}$$

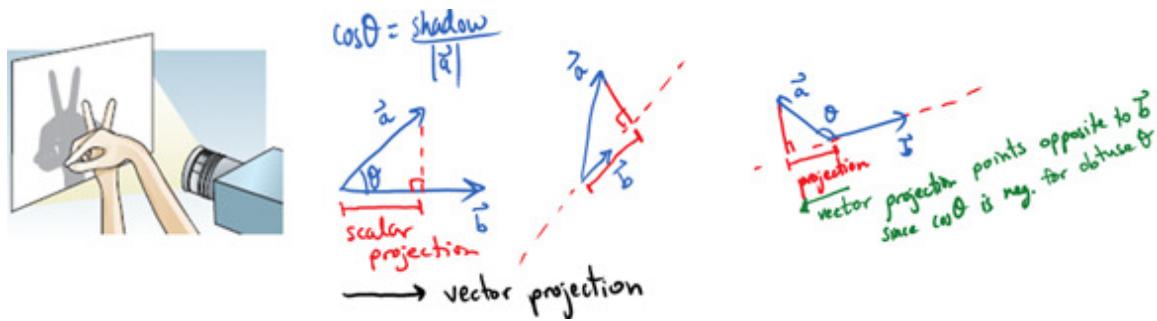
Properties of Dot Product

$$k(\vec{u} \cdot \vec{v}) = k\vec{u} \cdot \vec{v} \text{ or } \vec{u} \cdot k\vec{v}$$

$$\vec{u} \cdot (\vec{v} + \vec{w}) = \vec{u} \cdot \vec{v} + \vec{u} \cdot \vec{w}$$

$$\vec{u} \cdot \vec{u} = |\vec{u}|^2$$

# Projections ANS



<p><i>Scalar Projection</i></p> <p>of <math>\vec{a}</math> on <math>\vec{b}</math> = <math> \text{proj } \vec{a} \text{ on } \vec{b} </math></p> $=  \vec{a} \downarrow \vec{b} $ $=  \vec{a}   \cos \theta $ $= \frac{ \vec{a} \cdot \vec{b} }{ \vec{b} }$	<p><i>Vector Projection of <math>\vec{a}</math> on <math>\vec{b}</math></i></p> <p><math>\text{proj}(\vec{a} \text{ on } \vec{b})</math></p> $= \vec{a} \downarrow \vec{b}$ $= \frac{\vec{a} \cdot \vec{b}}{ \vec{b} } \hat{\vec{b}}$ $= \frac{\vec{a} \cdot \vec{b}}{ \vec{b} ^2} \vec{b}$ <p>using unit vector <math>\hat{\vec{b}} = \frac{\vec{b}}{ \vec{b} }</math></p>
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Explain and show how to draw the scalar projection  $|\vec{v} \downarrow \vec{u}|$  on the diagram. Find the magnitude

$|\vec{v}| = 5$ ,  $|\vec{u}| = 12$ ,  $68^\circ$

- think of  $\vec{u}$  as "floor"  
- drop perpendicular from  $\vec{v}$ 's head to the floor  
- draw the "shadow"

$|\vec{v} \downarrow \vec{u}| = |\vec{v}| \cos 68^\circ$   
 $= 5 \cos 68^\circ$   
 $\approx 1.87$

Explain and show how to draw the vector projection  $\vec{v} \downarrow \vec{u}$ . Find the vector.

$|\vec{u}| = 18$ ,  $120^\circ$ ,  $|\vec{v}| = 25$

- think of  $\vec{u}$  as "floor"  
- drop perpendicular from  $\vec{v}$ 's head to the floor  
- draw the "shadow"  
- add arrow in direction of  $\vec{v}$ 's pull

$\vec{v} \downarrow \vec{u} = \frac{\vec{v} \cdot \vec{u}}{|\vec{u}|} \hat{\vec{u}}$  or  $\frac{\vec{v} \cdot \vec{u}}{|\vec{u}|^2} \vec{u}$

 $= \frac{|\vec{v}||\vec{u}| \cos 120^\circ}{|\vec{u}|} \hat{\vec{u}}$ 
 $= 25 \cos 120^\circ \hat{\vec{u}}$ 
 $= -125 \hat{\vec{u}}$

$$\bar{a} = [5, 4, -1] \text{ and } \bar{b} = [1, -2, 3].$$

a) Find  $|\bar{a} \downarrow \bar{b}|$

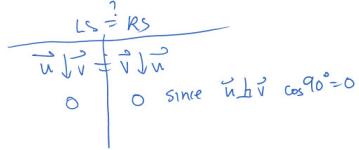
b) Find  $\bar{b} \downarrow \bar{a}$

$$\begin{aligned} a) |\bar{a} \downarrow \bar{b}| &= \left| \frac{\bar{a} \cdot \bar{b}}{|\bar{b}|} \right| \\ &= \left| \frac{(5)(1) + (4)(-2) + (-1)(3)}{\sqrt{1^2 + 2^2 + 3^2}} \right| \\ &= \left| \frac{-6}{\sqrt{14}} \right| \quad \text{or} \quad \frac{6}{\sqrt{14}} \end{aligned}$$

$$\begin{aligned} b) \bar{b} \downarrow \bar{a} &= \frac{\bar{a} \cdot \bar{b}}{|\bar{a}|} \hat{a} \quad \text{or} \quad \frac{\bar{a} \cdot \bar{b}}{|\bar{a}|^2} \bar{a} \\ &= \frac{(5)(1) + (4)(-2) + (-1)(3)}{5^2 + 4^2 + 1^2} (5, 4, -1) \\ &= \frac{-6}{42} (5, 4, -1) \\ &= -\frac{1}{7} (5, 4, -1) \end{aligned}$$

Under what circumstances is  
 a.  $\text{Proj}(\vec{u} \text{ onto } \vec{v}) = \text{Proj}(\vec{v} \text{ onto } \vec{u})$ ?  
 b.  $|\text{Proj}(\vec{u} \text{ onto } \vec{v})| = |\text{Proj}(\vec{v} \text{ onto } \vec{u})|$ ?

② Case 1 any vector size  
 $\vec{u}, \vec{v}$  at  $90^\circ$ .



Case 2 any vector size  
 $\vec{u}, \vec{v}$  other angles:

$$\begin{aligned}\vec{u} \downarrow \vec{v} &= \vec{v} \downarrow \vec{u} \\ \frac{\vec{u} \cdot \vec{v}}{|\vec{v}|^2} \vec{v} &\stackrel{?}{=} \frac{\vec{u} \cdot \vec{v}}{|\vec{u}|^2} \vec{u} \\ \frac{\vec{v}}{|\vec{v}|^2} &\stackrel{?}{=} \frac{\vec{u}}{|\vec{u}|^2} \\ \text{looks like scalar mult.} \quad \vec{v} &= k \vec{u} \quad \Rightarrow \vec{u} \parallel \vec{v} \text{ same direction} \\ \vec{u} &\vec{v} \\ \text{But we need to get equal "shadows" one to the other} \\ \therefore \text{we see that} \quad \vec{v} &= \vec{u}\end{aligned}$$

∴ for  $\vec{u} \downarrow \vec{v} = \vec{v} \downarrow \vec{u}$  either vectors are at  $90^\circ$ , any size  
 OR vectors are same.

⑥  $\left| \begin{array}{c} \vec{u} \downarrow \vec{v} \\ \vec{u} \downarrow \vec{v} \end{array} \right| \stackrel{?}{=} \left| \begin{array}{c} \vec{v} \downarrow \vec{u} \\ \vec{v} \downarrow \vec{u} \end{array} \right|$

$$\left| \frac{\vec{u} \cdot \vec{v}}{|\vec{v}|} \vec{v} \right| \stackrel{?}{=} \left| \frac{\vec{v} \cdot \vec{u}}{|\vec{u}|} \vec{u} \right|$$

$$\frac{|\vec{u}| |\vec{v}| |\cos \theta|}{|\vec{v}|} = \frac{|\vec{v}| |\vec{u}| |\cos \theta|}{|\vec{u}|}$$

$$\therefore |\vec{u}| = |\vec{v}|$$

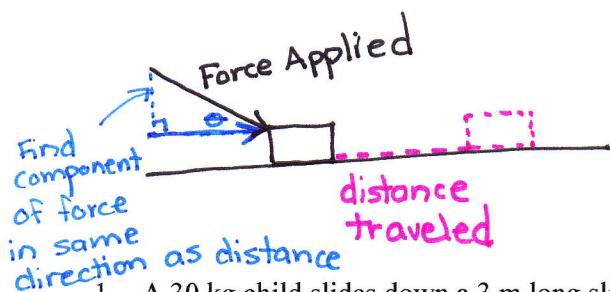
$\therefore |\vec{u} \downarrow \vec{v}| = |\vec{v} \downarrow \vec{u}|$  if  $|\vec{u}| = |\vec{v}|$  at my angle.

## Applications of Dot Product

### Work

- Work occurs when a force is applied on an object, resulting in the displacement of the object.
- Measured in Joules

$$W = \vec{F} \cdot \vec{d}$$



$$\cos\theta = \frac{\text{adj}}{\text{hyp}}$$

$$\cos\theta = \frac{|\vec{F}|}{|\vec{F}_A|}$$

$$|\vec{F}_A| \cos\theta = |\vec{F}|$$

$$W = (\vec{F}) (\vec{d})$$

$$W = [|\vec{F}_A| \cos\theta] (\vec{d})$$

$$W = |\vec{F}_A| |\vec{d}| \cos\theta$$

or

$$W = \vec{F} \cdot \vec{d}$$

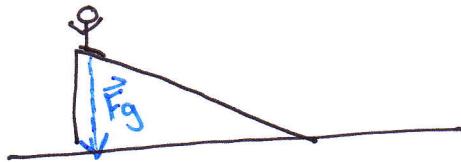
1. A 30 kg child slides down a 3 m long slide that makes an angle of  $35^\circ$  with the ground. Determine the work done by the force of gravity.

$$W = \vec{F} \cdot \vec{d}$$

$$W = |\vec{F}| |\vec{d}| \cos\theta$$

$$W = 294.3 (3) \cos 35^\circ$$

$$W = 723.23 \text{ J}$$

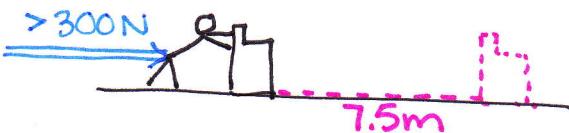


$$|\vec{F}_g| = 9.81 (30)$$

$$= 294.3 \text{ N}$$

$\therefore$  The work done by gravity is 723.23 J.

2. A mover pushes a washing machine 7.5 m across a basement floor. Calculate the work done by the mover, if he is pushing against a frictional force of 300 N.



$$W = \vec{F} \cdot \vec{d}$$

$$W = |\vec{F}| |\vec{d}| \cos\theta$$

$$W = 300(7.5) \cos 0$$

$$W = 2250$$

$\therefore$  He must do more than 2250 J. of work.

## Cross Product

\* answer will be a **vector**

The cross product is the **vector** multiplication of two vectors, which results in a vector that is **perpendicular** to the original two vectors.

$$|\vec{a} \times \vec{b}| = |\vec{a}| |\vec{b}| \sin\theta$$

$$\vec{a} \times \vec{b} = (y_a z_b - z_a y_b, z_a x_b - x_a z_b, x_a y_b - y_a x_b)$$

1. If  $|\vec{u}| = 10$ ,  $|\vec{v}| = 13$ , and the angle between them is  $25^\circ$ , find  $|\vec{u} \times \vec{v}|$ .

$$|\vec{u} \times \vec{v}| = |\vec{u}| |\vec{v}| \sin\theta$$

$$= 10(13) \sin 25$$

$$|\vec{u} \times \vec{v}| \approx 54.94$$

2. If  $\vec{a} = (2, 3, 5)$  and  $\vec{b} = (4, 7, 6)$ , find  $\vec{a} \times \vec{b}$ .

$$\begin{aligned}\vec{a} \times \vec{b} &= [3(6) - 5(7), 5(4) - 2(6), 2(7) - 3(4)] \\ &= (18 - 35, 20 - 12, 14 - 12) \\ &= (-17, 8, 2)\end{aligned}$$

Check:  $(2, 3, 5) \cdot (-17, 8, 2)$

$$= 34 + 24 + 10 = 0 \checkmark$$

3. Find a vector perpendicular to  $\vec{u} = 10\vec{i} + 3\vec{j} + 7\vec{k}$  and  $\vec{v} = -2\vec{i} - 1\vec{j}$ .

**cross product**      **No k term**

$$\begin{aligned}\vec{u} \times \vec{v} &= (10, 3, 7) \times (-2, -1, 0) \\ &= [3(0) - 7(-1), 7(-2) - 10(0), 10(-1) - 3(-2)] \\ &= (0 + 7, -14 - 0, -10 + 6) \\ &= (7, -14, -4)\end{aligned}$$

check on calculator with dot product ✓

write vector starting with vertical y  
 ↴  
 3 X 7      Multiply  
 5 X 6      L to R  
 2 X 4  
 3 X 7

3 X -1  
 7 X 0  
 10 X -2  
 3 X -1

$$\begin{array}{r} 2 \quad -5 \\ 1 \quad 7 \\ \hline 3 \quad 4 \\ 2 \quad -5 \end{array}$$

4. Calculate the magnitude of  $\vec{a} \times \vec{b}$  when  $\vec{a} = (3, 2, 1)$  and  $\vec{b} = (4, -5, 7)$

$$\vec{a} \times \vec{b} = (3, 2, 1) \times (4, -5, 7)$$

$$\begin{aligned} &= [2(7) - 1(-5), 1(4) - 3(7), 3(-5) - 4(2)] \\ &= (14 + 5, 4 - 21, -15 - 8) \\ &= (19, -17, -23) \end{aligned}$$

$$\begin{aligned} |\vec{a} \times \vec{b}| &= \sqrt{x^2 + y^2 + z^2} \\ &= \sqrt{(19)^2 + (-17)^2 + (-23)^2} \\ &= \sqrt{480} \end{aligned}$$

### Properties of Cross Product

$$\vec{a} \times \vec{a} = \textcircled{O}$$

$$\vec{a} \times \vec{b} = -(\vec{b} \times \vec{a})$$

$$\vec{a} \times (\vec{b} + \vec{c}) = \vec{a} \times \vec{b} + \vec{a} \times \vec{c}$$

$$k(\vec{a} \times \vec{b}) = k\vec{a} \times \vec{b} \text{ or } \vec{a} \times k\vec{b}$$

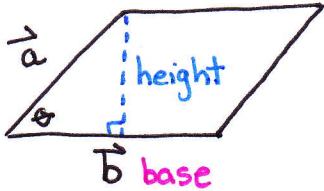
1. Simplify  $(\vec{a} + \vec{b}) \times (\vec{a} + \vec{b})$ .

$$\begin{aligned} &= \vec{a} \times \vec{a} + \vec{a} \times \vec{b} + \vec{b} \times \vec{a} + \vec{b} \times \vec{b} \\ &= \textcircled{O} + \vec{a} \times \vec{b} - (\vec{a} \times \vec{b}) + \textcircled{O} \\ &= \textcircled{O} \end{aligned}$$

## Applications of Cross Product

### Area of a Parallelogram

Find the equation for the area of a parallelogram with sides  $\vec{a}$  and  $\vec{b}$ .



$$\begin{aligned} A &= \vec{b} \cdot \text{height} \\ A &= |\vec{b}| |\vec{a}| \sin\theta \\ \text{or} \\ A &= |\vec{a} \times \vec{b}| \end{aligned}$$

$$\begin{aligned} \sin\theta &= \frac{\theta}{h} \\ \sin\theta &= \frac{\text{height}}{|\vec{a}|} \\ |\vec{a}| \sin\theta &= \text{height} \end{aligned}$$

- Calculate the area of the parallelogram with sides  $\vec{u} = (10, 4, -1)$  and  $\vec{v} = (-2, 5, 3)$ .

$$\begin{aligned} A &= |\vec{a} \times \vec{b}| \\ &= \sqrt{x^2 + y^2 + z^2} \\ &= \sqrt{(17)^2 + (-28)^2 + (58)^2} \\ &= \sqrt{4437} \\ &= \sqrt{9 \times 493} \end{aligned}$$

$$\begin{aligned} \vec{a} \times \vec{b} &= (10, 4, -1) \times (-2, 5, 3) \\ &= [12 - (-5), 2 - 30, 50 - (-8)] \\ &= (17, -28, 58) \end{aligned}$$

$$\therefore \text{Area} = 3\sqrt{493} \text{ units}^2$$

$$\begin{array}{r} 4 \\ -1 \\ 10 \\ \times 3 \\ \hline 12 \\ -10 \\ \hline 2 \\ \times -2 \\ \hline -20 \\ -8 \\ \hline 12 \\ \hline 5 \\ 4 \\ \times 5 \\ \hline 20 \\ -20 \\ \hline 0 \end{array}$$

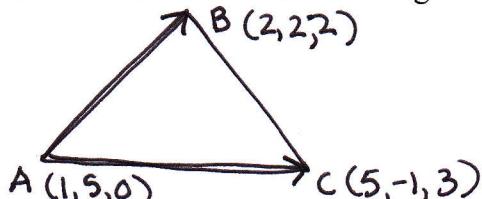
### Area of a Triangle

Find the equation for the area of a triangle

$$A = \frac{bh}{2} \Rightarrow A = \frac{|\vec{a} \times \vec{b}|}{2}$$

$$\begin{array}{r} -3 \\ 2 \\ 1 \\ -3 \\ \times -6 \\ \hline 12 \\ -6 \\ \hline 6 \\ \times 3 \\ \hline 18 \\ -18 \\ \hline 0 \\ \times 4 \\ \hline 4 \\ -12 \\ \hline 4 \\ \times -6 \\ \hline -24 \\ -24 \\ \hline 0 \end{array}$$

- Calculate the area of a triangle with vertices A(1, 5, 0), B(2, 2, 2), and C(5, -1, 3).



$$\begin{aligned} \vec{AB} &= (2-1, 2-5, 2-0) \\ &= (1, -3, 2) \end{aligned}$$

$$\begin{aligned} \vec{AC} &= (5-1, -1-5, 3-0) \\ &= (4, -6, 3) \end{aligned}$$

$$A = \frac{|\vec{a} \times \vec{b}|}{2}$$

$$\begin{aligned} A &= \frac{\sqrt{3^2 + 5^2 + 6^2}}{2} \\ A &= \frac{\sqrt{9 + 25 + 36}}{2} \end{aligned}$$

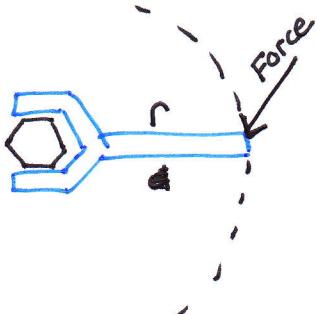
$$A = \frac{\sqrt{70}}{2}$$

$$\begin{aligned} \vec{a} \times \vec{b} &= (1, -3, 2) \times (4, -6, 3) \\ &= (-9 - (-12), 8 - 3, -6 - (-12)) \\ &= (3, 5, 6) \end{aligned}$$

$$\therefore \text{Area} = \frac{\sqrt{70}}{2} \text{ units}^2$$

## Torque

- Torque occurs when a force is applied on an object, resulting in rotational motion.
- Measured in N m



$$\tau = |\vec{r} \times \vec{F}|$$

1. Find the torque produced by a mechanic exerting a force of 95 N on the end of a 20 cm long wrench at an angle of 30°.

$$\begin{aligned}\tau &= |\vec{r} \times \vec{F}| \\ &= |\vec{r}| |\vec{F}| \sin\theta \\ &= (0.20)(95) \sin 30^\circ \\ &= 9.5 \text{ Nm}\end{aligned}$$

\* Convert  $|\vec{r}|$  into metres

$$20 \text{ cm} = 0.20 \text{ m}$$

∴ The torque is 9.5 Nm