

## Finding the vertex of a quadratic

To find the **vertex** of a quadratic when it is in the **factored form**  $y=a(x-r)(x-t)$  you must:

- ① Find zeros
- ② Find  $a.\text{ofs} = \frac{\text{add zeros}}{2} = h$
- ③ Find opt. val = sub a.ofs into equation = k
- ④ vertex =  $(h, k)$

To find the **vertex** of a quadratic when it is in the **standard form**  $y=ax^2+bx+c$  you must:

- ① Factor
- ② See steps above

To find the **vertex** of a quadratic when it is in the **vertex form**  $y=a(x-h)^2+k$  you must:

ignore switch keep  
vertex =  $(h, k)$

Factored Form	Zeros or x-int	x (axis of symm)	y (optimal val or max/min value)	Vertex and vertex Form	Convert to standard form	y-int
$y = -3(x-2)(x-8)$	$x-2=0$ $x=2$  $x-8=0$ $x=8$	$\frac{2+8}{2}$ $=\frac{10}{2}$ $=5$	$-3(5-2)(5-8)$ $-3(3)(-3)$ $=27$	$\text{vertex} = (5, 27)$  $y = -3(x-5)^2 + 27$	$-3(x^2 - 8x - 2x + 16)$ $-3x^2 + 24x + 6x - 48$ $-3x^2 + 30x - 48$	$y_{\text{int}} = -18$

Standard Form	y-int	Zeros or x-int	x (axis of symm)	y (optimal val or max/min value)	Vertex and vertex form
$y = x^2 - 3x - 18$	-18	$y = (x-6)(x+3)$ $x-6=0$ $x=6$ $x+3=0$ $x=-3$	$\frac{6+(-3)}{2}$ $=\frac{3}{2}$ $=1.5$	$(1.5)^2 - 3(1.5) - 18$ $-20.25$	$\text{vertex} = (1.5, -20.25)$  $y = 1(x-1.5)^2 - 20.25$

Vertex Form	Vertex	Is the vertex a max or a min?	Convert to standard form
$y = -3(x-2)^2 + 5$	$\text{vertex} = (2, 5)$	$a = -3$ opens down $\therefore \text{MAX}$	$y = -3(x-2)(x-2) + 5$ $y = -3(x^2 - 2x - 2x + 4) + 5$ $y = -3x^2 + 6x + 6x - 12 + 5$ $y = -3x^2 + 12x - 7$

## MBF 3C1

Name: \_\_\_\_\_

**Example**

The flight of a baseball is modelled by  $y = -4.9x^2 + 9.8x + 14.7$  where  $x$  is the time, in sec, and  $y$  is the height, in m, above the ground.

- a. What is the height of the ball 0.5 seconds after it was hit?

$$y = -4.9(0.5)^2 + 9.8(0.5) + 14.7$$

$y = 18.375 \therefore$  height was about 18.4 m

- b. What is the height of the ball when it was hit?

initial y-int

$\therefore 14.7 \text{ m height when it was hit}$

- c. How long does it take for the ball to reach the ground?

$$y = -4.9 \left( \frac{-4.9x^2}{-4.9} + \frac{9.8x}{-4.9} + \frac{14.7}{-4.9} \right)$$

$$y = -4.9(x^2 - 2x - 3)$$

$$y = -4.9(x-3)(x+1)$$

$$\text{zeros: } x-3=0 \\ x=3$$

~~$x+1=0$~~  time  
 ~~$x=-1$~~  can't be neg.

$\therefore$  lands on the ground in 3 sec.

- d. Find the maximum height.

at vertex. (optimal value)

$$\text{a.ds} = \frac{\text{add zeros}}{2} = \frac{3+1}{2} = \frac{2}{2} = 1$$

$$\text{opt. value} = \text{sub a.ds} = -4.9(1)^2 + 9.8(1) + 14.7$$

$$= 19.6$$

$\therefore$  max height is 19.6 m